

AUN'VA [LEGENDS]

Lone Operative

AUN'VA	M	T	SV	W	LD	OC	RW
	6"	3	5+	5	7+	1	4+
ETHEREAL GUARD	M	T	SV	W	LD	OC	RW
	6"	3	5+	2	7+	1	4+

65 PTS

Base —



1KOMMANDO

Supreme Loyalty (Aura)
While a friendly T'AU EMPIRE unit is within 6" of this unit, each time that unit takes a Battle-shock or Leadership test, add 1 to that test.

2BEWEGUNG

3BESCHUSS

4ANGRIFF

5NAHKAMPF

Close combat weapon

R	A	WS	S	AP	D
Melee	1	6+	2	0	1

VERWUNDET

2+ T1	4+ T2	5+ T3	6+ T4+
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Supreme honour blade

R	A	WS	S	AP	D
Melee	3	3+	5	0	1

VERWUNDET

2+ T1–2	3+ T3–4	4+ T5	5+ T6–9	6+ T10+
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VERTEIDIGUNG

Duality Shield
Once per battle, each time an attack targets this unit, it can use this ability. If it does, until the end of the phase, models in this unit have a 2+ invulnerable save.

Paradox of Duality
Each time an attack targets this unit, subtract 1 from the Hit roll and subtract 1 from the Wound roll.

IMMER / EINMALIG

GEGEN DIESE EINHEIT

Aun'va
W3 · RW 5+ · 4++ · 5 LP je Modell
WIRD VERWUNDET MIT

2+ S6+	3+ S4–5	4+ S3	5+ S2	6+ S1
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RETTUNGSWURF JE DS

DS 0 4++	DS –1 4++	DS –2 4++	DS –3 4++	DS –4 4++
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Ethereal Guard
W3 · RW 5+ · 4++ · 2 LP je Modell
WIRD VERWUNDET MIT

2+ S6+	3+ S4–5	4+ S3	5+ S2	6+ S1
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RETTUNGSWURF JE DS

DS 0 4++	DS –1 4++	DS –2 4++	DS –3 4++	DS –4 4++
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REGELN & KEYWORDS KURZ

Lone Operative Unless part of an attached unit, this unit is not visible to enemy models unless they are within 12" of this unit, and it cannot be targeted by [INDIRECT FIRE] weapons u...

AUFSTELLUNG

1x Aun'va - Equipped with: Close combat weapon
2x Ethereal Guard - Equipped with: Supreme honour blade